

Lift Me Up

The Real Goup
Setting: Tijs Krammer

Fast blues, straight eighths, ♩=180

Musical score for the first system of "Lift Me Up". It consists of five staves: Solo, Soprano, Alto, Tenor, and Bass. The Solo and Soprano parts have lyrics "ooh ooh ooh ooh" with a long line following. The Alto, Tenor, and Bass parts have lyrics "ooh ooh ooh doo doo doo doo doo doo" with lines following. The Bass part includes rhythmic notation "d d d d d dm dm" below the lyrics.

Musical score for the second system of "Lift Me Up", starting at measure 6. It features a vocal line with lyrics "Ev-'ry-thing I have to do will nev-er be done on-ly 'cause I'm ver-y, ver-y" and a bass line with lyrics "doo doo doo doo doo doo doo doo". A box labeled "A" is placed above the first measure of the vocal line. The bass line includes rhythmic notation "dm dm dm" below the lyrics.

* Add vocal percussion on ch-k-ch-k-ch-k-ch-k with accents on two and four

2 Lift me up

10

la - zy. Out of all the things to do I may-be do one__ and I'm go-ing ver-y, ver-y

doo doo__ doo doo__ doo doo__ doo doo__

doo doo__ doo doo__ doo doo__ doo doo__

14

B

cra - zy. It's get-ting bad, I'm go-ing mad, but I don't

ooh__

doo doo__ doo doo__ doo doo__

doo doo__ doo doo__ doo doo__

17

blame a-ny-bo-dy but me.____ It's get-ting worse, it's like a curse, I need

_____ ooh_____

doo doo____ doo doo____ doo doo____ doo doo____

doo doo____ doo doo____ doo doo____ doo doo____

21

C

you to set me free. If you saw me sit-ting on the so-fa all day____

_____ ooh_____

doo_____ doo doo____ doo doo____

doo_____ doo doo____ doo doo____

dm dm__ d d dm d d dm dm dm d d dm dm

4 Lift me up

25

you would nev-er call me e-ner - ge - tic. What you think of me you would-n't

ooh__ ooh ooh ooh__

doo doo__ doo doo__ doo doo__

doo doo__ doo doo__ doo doo__

dm d d dm dm dm d d dm dm dm d d dm dm

28

want__ to say,__ a - pa - the - tic peo - ple are pa - the - tic! I want to

doo doo__ doo doo__ doo doo__

doo doo__ doo doo__ doo doo__

dm d d dm d dm d d dm dm dm d d dm dm

31 **D**

stop be - ing a flop, but tell me why should I give it a try?—

doop doo— doop doo— ooh—

doo doo— doo doo— doo doo—

doo doo— doo doo— doo doo—

dm d d dm dm dm d d dm dm dm d d dm dm

34

— Cause I am bound to hit the ground and that's when you'll hear me

— doot doo doot doo when you'll hear me

doo doo— doot doo doot doo when you'll hear me

doo doo— doot doo doot doo dm dm dm dm

dm d d dm dm dm dm dm d dm dm dm dm dm